

LEVEL: 9-12	COURSE NAME: CREATING 3D STUDIO ART		COURSE: 0101365
Course Description: In Creating Three-Dimensional Art, investigate a wide range of media and techniques, from both an historical and contemporary perspective, as they engage in the art-making processes of creating 3-D artworks, which may include sculpture, assemblage, and/or ceramics. Student artists reflect on their own artwork and that of others through critical analysis to achieve artistic goals related to craftsmanship, technique, and application of 21st-century skills. This course incorporates hands-on activities and consumption of art materials.			
UNITS:	Functional Ceramics	LEARNING GOAL	RECOMMENDED PACING GUIDE
	Objects made from clay. Vases, teapots, bowls, plates, cups, tiles, tableware or other vessels.	Investigate and create 3D ceramic works employing a variety of techniques and media.	Produce 1-2 functional clay vessels.
	Sculptural Ceramics	LEARNING GOAL	RECOMMENDED PACING GUIDE
	Non-functional objects made from clay.	Investigate and create 3D ceramic works employing a variety of techniques and media.	Produce 1-2 clay sculptures.
	Subtractive Sculpture	LEARNING GOAL	RECOMMENDED PACING GUIDE
	Three-dimensional art objects created by carving or other shaping techniques. Modeled, carved, or cut away. Materials may include but are not limited to: clay, cardboard, metal, wood, glass, stone, marble, textiles, and plastics.	Investigate and create 3D works employing a variety of sculptural techniques and media.	Produce 1-2 clay subtractive sculptures.
	Additive Sculpture	LEARNING GOAL	RECOMMENDED PACING GUIDE
	Three-dimensional art objects that are built up or added to create a form. Modeled, cast, constructed, or assembled objects. Materials may include but are not limited to: clay, cardboard, metal, acrylic, wood, glass, textiles, plastics, and found objects.	Investigate and create 3D works employing a variety of sculptural techniques and media.	Produce 1-2 clay additive sculptures.
Assemblage	LEARNING GOAL	RECOMMENDED PACING GUIDE	
Three-dimensional mixed media art created by assembled objects. Materials may include but are not limited to: clay, cardboard, metal, acrylic, wood, glass, textiles, plastics, and found objects.	Investigate and create 3D works employing a variety of sculptural techniques and media.	Produce 1-2 clay assemblage sculptures.	
ESSENTIAL QUESTION	How do the principles of design guide your thought-making process in creating a work of art?		
Vocabulary	Elements - Line, shape, value, color, form, texture, space. Principles- movement, contrast, balance, pattern, rhythm, emphasis, unity. Course: pinch pot, slab, and coil, slip, score, clay, kiln, firing, ceramics, functional, bone dry, leather-hard, bisque, glaze, sculpture in the round, relief sculpture, additive, subtractive, armature, nonobjective, abstract, mixed media, craftsmanship, plagiarism, copyright, critique		

Creating Three-Dimensional Art (#0101365)

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Name	Description
VA.912.C.1.4:	Apply art knowledge and contextual information to analyze how content and ideas are used in works of art. e.g., symbolism, spatial relationship
VA.912.C.2.1:	Examine and revise artwork throughout the art-making process to refine work and achieve artistic objective.
VA.912.C.3.1:	Use descriptive terms and varied approaches in art analysis to explain the meaning or purpose of an artwork. e.g., four-step method of art criticism, visual-thinking skills, aesthetic scanning
VA.912.S.1.4:	Demonstrate effective and accurate use of art vocabulary throughout the art-making process.
VA.912.S.2.2:	Focus on visual information and processes to complete the artistic concept.
VA.912.S.3.1:	Manipulate materials, techniques, and processes through practice and perseverance to create a desired result in two- and/or three-dimensional artworks.
VA.912.S.3.10:	Develop skill in sketching and mark-making to plan, execute, and construct two-dimensional images or three-dimensional models. e.g., drawing: complex composition; architectural rendering: plans and models; sculpture: carving
VA.912.S.3.11:	Store and maintain equipment, materials, and artworks properly in the art studio to prevent damage and/or cross-contamination.
VA.912.S.3.3:	Review, discuss, and demonstrate the proper applications and safety procedures for hazardous chemicals and equipment during the art-making process. e.g., electric drill, carving and cutting tools, paper cutter, kiln, Material Safety Data Sheets (MSDS) labels: glazes, chemicals, etching solutions
VA.912.S.3.4:	Demonstrate personal responsibility, ethics, and integrity, including respect for intellectual property, when accessing information and creating works of art. e.g., plagiarism, appropriation from the Internet and other sources
VA.912.O.1.5:	Investigate the use of space, scale, and environmental features of a structure to create three-dimensional form or the illusion of depth and form.
VA.912.O.2.2:	Solve aesthetic problems, through convergent and divergent thinking, to gain new perspectives.
VA.912.H.1.2:	Analyze the various functions of audience etiquette to formulate guidelines for conduct in different art venues.
VA.912.H.2.2:	Analyze the capacity of the visual arts to fulfill aesthetic needs through artwork and utilitarian objects.
VA.912.F.1.3:	Demonstrate flexibility and adaptability throughout the innovation process to focus and re-focus on an idea, deliberately delaying closure to promote creative risk-taking.
VA.912.F.2.1:	Examine career opportunities in the visual arts to determine requisite skills, qualifications, supply-and-demand, market location, and potential earnings.
VA.912.F.3.4:	Follow directions and use effective time-management skills to complete the art-making process and show development of 21st-century skills. e.g., punctuality, reliability, diligence, positive work ethic
LAFS.910.WHST.2.4:	Produce clear and coherent writing in which the development, organization, and style are appropriate to task, purpose, and audience.